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**SYNCHRONIZED ENTROPY OF TOTALLY
SYNCHRONIZING GENERATED SYSTEMS**

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ABSTRACT. We introduce the notion of a minimal generator G for a coded system X ; that is a generator G for X such that whenever $u \in G$, then $u \notin W(\overline{\langle G \setminus \{u\} \rangle})$. An X possessing such a G is called a minimally generated system. We introduce a class of minimally generated totally coded shift spaces generated by certain synchronizing blocks. For such shift spaces X we are able to show that if $x \in X$, then there is unique $\{\dots, v_{-1}, v_0, v_1, v_2, \dots\} \subset G$ such that $x = v_{-1}v_0v_1v_2$. A carefully constructed example also shows that the converse of this statement is not necessarily true.

The derived shift space $(\partial(X))$ of X plays an important role in the dynamics of the system. We characterize the derived shift space and use it to give a new shorter proof for computing synchronized entropy $h_{syn}(X)$.

1. Introduction. Shift spaces of finite type (SFT) are among the most studied dynamical systems. An SFT X is a system whose set of forbidden blocks is finite.

A block m is *synchronizing* if whenever v_1m and mv_2 are both blocks of X , then v_1mv_2 is a block of X as well. If an irreducible system has at least one

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synchronizing block, then it is called a synchronized system and examples are *sophics*. Synchronized systems, has attracted much attention and extension of them has been of interest since that notion was introduced [2]. In Section(3), we will introduce the notion of a totally synchronizing generated system. These systems are precisely the tool that will enable us to create a bridge between dynamical systems and other mathematical branches. By creating such a connection, we will be able to introduce the basic concepts linear independence and dependence from the branch of linear algebra to dynamic systems and enter the topic of applied mathematics. See [9].

Thomsen in [11] considers a synchronized component of a general shift space and investigates the approximation of entropy from inside of this synchronized component by some certain SFT's. In fact, many results in [11] are based on this result. Minimal synchronizing blocks are main tools for our aim.

In section (4) we give another right resolving and follower separated cover for X , denoted by H_G which is not necessarily a Fischer cover of X . We also give a sufficient condition on a minimal generator G that guarantees that the cover H_G is Fischer cover.

Thomsen proves that $\lim_{k \rightarrow \infty} h(X_k) = h_{syn}(X)$ where

$$(1) \quad h_{syn}(X) := \limsup_n \frac{1}{n} \log (\text{cardinal} \{a \in W_n(X) : mam \in W(X)\}).$$

where m is an arbitrary synchronizing block in $W(X)$ and X_k 's are *SFT* approaching X from inside. For the totally synchronizing generated systems, we give another way to calculate synchronizing entropy. We will cover this in Section 5.

Now let $\text{Per}(X)$ be the set of periodic points of X and set $R(X) = \overline{\text{Per}(X)}$. Also let $S(X)$ denote the set of synchronizing blocks for $R(X)$. Set

$$(2) \quad \partial X := \{x \in R(X) : w \subseteq x \Rightarrow w \notin S(X)\}$$

called the *derived shift space* of X . Then, $\partial(X)$ plays an important role in the dynamics of the system. As an example, a result in [10] states that in synchronized systems

$$h(X) = \max\{h_{syn}(X), h(\partial(X))\}.$$

We will characterize this situation in Section 6.

2. Background and definitions. This section is devoted to basic definitions for our later work. The notations has been taken from [1], [3], [5], [2] and [7] for the relevant concepts.

First, we present some elementary concepts from [5]. Let \mathcal{A} be a set of non-empty finite symbols called *alphabet*. The full \mathcal{A} -shift denoted by $\mathcal{A}^{\mathbb{Z}}$, is the collection of all bi-infinite sequences of symbols in \mathcal{A} . Equip \mathcal{A} with discrete topology and $\mathcal{A}^{\mathbb{Z}}$ with product topology. A *block* over \mathcal{A} is a finite sequence of symbols from \mathcal{A} . It is convenient to include the sequence of no symbols, called the *empty block* which is denoted by ε . If x is a point in $\mathcal{A}^{\mathbb{Z}}$ and $i \leq j$, then we will denote a block of length $j-i+1$ by $x_{[i,j]} = x_i x_{i+1} \dots x_j$. If $n \geq 1$, then u^n denotes the concatenation of n copies of u , and put $u^0 = \varepsilon$. The *shift map* σ on the full shift maps a point x to the point $y = \sigma(x)$ whose i -th coordinate is $y_i = x_{i+1}$. By our topology, σ is a homeomorphism. Let \mathcal{F} be a collection of blocks over \mathcal{A} . The blocks in \mathcal{F} will be called the forbidden blocks. The complement of \mathcal{F} is the set of *admissible blocks* or just blocks in X . For a full shift $\mathcal{A}^{\mathbb{Z}}$, define $X_{\mathcal{F}}$ to be the subset of sequences in $\mathcal{A}^{\mathbb{Z}}$ not containing any block from \mathcal{F} . A *shift space* is a subset of X which is shift invariant and closed (in the product topology on the full shift).

Let $W_n(X)$ denote the set of all admissible n -blocks. The *language* of X is the collection $W(X) = \cup_n W_n(X)$. A shift space X is *irreducible* if for every ordered pair of blocks $u, v \in W(X)$ there is a block $w \in W(X)$ so that $uwv \in W(X)$. It is *mixing* if for every ordered pair $u, v \in W(X)$, there is an N such that for each $n \geq N$ there is a block $w \in W_n(X)$ such that $uwv \in W(X)$. A shift space X is called a *shift of finite type* (SFT) if there is a finite set \mathcal{F} of forbidden blocks such that $X = X_{\mathcal{F}}$. A shift is *sophic*, if it is the image of an SFT by a factor code (an onto sliding block code). Every SFT is sophic [5, Theorem 3.1.5], but the converse is not true. For instance, if $\mathcal{F} = \{10^{2n+1}1 : n \in \mathbb{N} \cup \{0\}\}$, then $X_{\mathcal{F}}$ is called the even shift which is not SFT but it is sophic [5, Page 67].

Let G be a graph with edge set $\mathcal{E} = \mathcal{E}(G)$ and the set of vertices $\mathcal{V} = \mathcal{V}(G)$. The *edge shift* X_G is the shift space over the alphabet $\mathcal{A} = \mathcal{E} := \mathcal{E}(G)$ defined by

$$X_G = \{\xi = (\xi_i)_{i \in \mathbb{Z}} \in \mathcal{E}^{\mathbb{Z}} : t(\xi_i) = i(\xi_{i+1})\}.$$

Each edge e initiates at a vertex denoted by $i(e)$ and terminates at a vertex $t(e)$. Let G be a graph and $\mathcal{L} : \mathcal{E}(G) \rightarrow \mathcal{A}$ is a labeling of the edges of G by letters in \mathcal{A} . For a path $\pi = \pi_0 \dots \pi_k$, $\mathcal{L}(\pi) = \mathcal{L}(\pi_0) \dots \mathcal{L}(\pi_k)$ is the label of π .

Let $\mathcal{L}_{\infty}(\xi)$ be the sequence of bi-infinite labels of a bi-infinite path ξ in G and set

$$X_{\mathcal{G}} := \{\mathcal{L}_{\infty}(\xi) : \xi \in X_G\} = \mathcal{L}_{\infty}(X_G).$$

We say \mathcal{G} is a *presentation* or *cover* for $X = \overline{X_{\mathcal{G}}}$. Where the bar is the closure in the product topology on $\mathcal{A}^{\mathbb{Z}}$. In particular, X is sophic if and only if $X = X_{\mathcal{G}}$ for a finite graph G [5, Proposition 3.2.10]. A labeled graph $\mathcal{G} = (G, \mathcal{L})$ is

right-resolving if for each vertex I of G the edges starting at I carry different labels.

Let X be a shift space and $x = (x_i)_{i \in \mathbb{Z}} \in X$. Then, $x_+ = (x_i)_{i \in \mathbb{Z}^+}$ is called a right infinite X -ray. Similarly $x_- = (x_i)_{i \leq 0}$ is called a left infinite X -ray. Let $X^+ = \{x^+ : x \in X\}$ and $X_- = \{x_- : x \in X\}$ be the sets of right infinite and left infinite X -rays respectively.

For a left infinite X -ray, say x_- , its follower set is $w_+(x_-) = \{x_+ \in X^+ : x_-x_+ \in X\}$. Consider the collection of all follower sets $w_+(x_-)$ as the set of vertices of a graph. There is an edge from I_1 to I_2 labeled a if and only if there is an X -ray x_- such that x_-a is an X -ray and $I_1 = w_+(x_-), I_2 = w_+(x_-a)$. This labeled graph is called the *Krieger graph* for X . A block $m \in W(X)$ is *synchronizing* if whenever um and mv are in $W(X)$, we have $umv \in W(X)$. An irreducible shift space X is *synchronized system* if it has a synchronizing block, or equivalently, if and only if it admit a countable generating graph G such that $\mathcal{L}_\infty(X_G)$ is residual in X [2, Theorem 1.1].

If X is synchronized system with synchronizing m , the irreducible component of the Krieger graph containing the vertex $w_+(m)$ is denoted by X_0^+ and is called the *Fischer cover* of X . If for some $m \in W(X)$ there is a unique vertex I such that $m \in F_-(m)$, then m is called a *magic* block for the Fischer cover.

3. Minimal generator. A shift space that is the closure of the set of sequences obtained by freely concatenating the blocks in a list of countable blocks, called the set of generators, is a *coded system* [9]. Equivalently, a coded system is a shift space that can be presented by an irreducible countable labeled graph.

Definition 3.1. *Let X be a coded system generated by G . Then, G is called minimal (resp. weakly minimal), whenever $u \in G$, then $u \notin W(Z)$, (resp. $X \neq Z$) where $Z = \overline{\langle G \setminus \{u\} \rangle}$. Such an X is called minimally (resp. weakly minimally) generated system.*

Here, $\langle G \rangle$ means the set of all concatenations of the elements of G . Clearly any minimally system is weakly minimally.

Example 3.2. (i) Let X be the Dyke system. Set

$$G_1 := \{(), (()), [()], ((())), [(()), ([])], [([)], \dots\}$$

$$G_2 := \{[], ([)], [[][]], [[][]], ([[]]), ([[]]), ([[]]), \dots\}.$$

Then, $\overline{G} = G_1 \cup G_2$ is a weakly minimal generator for the shift space $Z = \langle G \rangle$.

- (ii) Let $\emptyset \neq S \subseteq \mathbb{N}$. Then, $G := \{10^n 1 : n \in S\}$ is a minimal generator for shift space $X := \overline{\langle G \rangle}$.

Definition 3.3. Let X be a synchronized system. We will say that a block m is strongly synchronizing for X if whenever there are two finite paths e, e' in the Fischer cover X_0^+ labeled m , then $e = e'$.

An irreducible shift space with a strongly synchronizing block is called *strong synchronized*. Any strong synchronized system is synchronized since any strong synchronizing block is synchronizing block. Every strong synchronized system has a weakly minimal generator [8].

Let X be a strongly synchronized system and let $S_t(X)$ (resp. $S(X)$) denote the set of all strongly synchronizing (resp. synchronizing) blocks for X .

The next example shows that there are weakly minimally systems that are not strong synchronized.

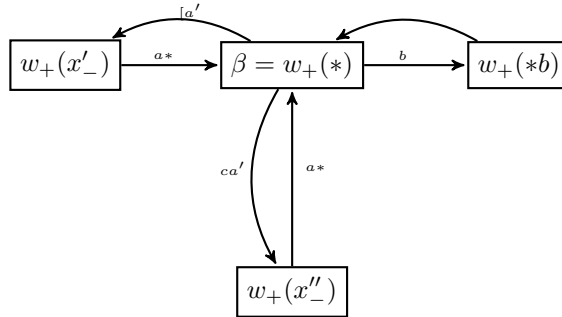


Fig. 1. A subgraph of Fischer cover S

Example 3.4. (i) Pick $S \subseteq \mathbb{N}$ such that $0 \in S$. Set $G := \{10^n : n \in S\}$ and claim that G is a weakly minimal generator for S -gap shift $X(S)$. For all $n \in S$, $(10^n 1)^\infty \notin \overline{\langle G \setminus \{10^n\} \rangle}$ and so $\overline{\langle G \rangle} \neq \overline{\langle G \setminus \{10^n\} \rangle}$. Also $\overline{\langle G \rangle} = X(S)$ is trivial and we are done.

- (ii) Let D be the Dyke system. Add a new symbol $*$ (which will be a synchronizing block) to the set of four brackets and let X be the shift space which consists of all bi-infinite sequences of these five symbols such that any finite subblock which does not contain a $*$ obeys the standard brackets rules [6]. We claim that X is not strong synchronized system. Let u be a strongly synchronizing block of X . So that is a synchronizing block and $* \subseteq u$. We can write $u = a * b$ where $a, b \in W(X)$. Since $*$ is a synchronizing block, there is a unique vertex β of Fischer cover X_0^+ with this

properties $* \in F_-(\beta)$ and $w_+(\beta) = w_+(*)$ [2, Page 146]. Since $*b \in W(X)$, so $b \in w_+(*) = w_+(\beta)$. Hence there is a finite path π_b labeled b in X_0^+ initiating at $w_+(*)$ and terminating at $w_+(*b)$. See Figure 1.

Pick $a' \in W(X)$ such that for each $x_- \in X^-$, $x_-a'a \in X^-$ and set $x'_- := \dots]][a', x''_- := \dots]](a'$. Since $w_+(x'_-a*) = w_+(*) = w_+(x''_-a*)$ and $w_+(x'_-) \neq w_+(x''_-)$, so there are two distinct finite paths π'_{a*} and π_{a*} in the Krieger graph of X labeled $a*$ such that $i(\pi_{a*}) = w_+(x'_-)$, $i(\pi'_{a*}) = w_+(x''_-)$ and $t(\pi_{a*}) = t(\pi'_{a*}) = w_+(*)$. But $w_+(*[a') = w_+(x'_-)$ and $w_+(*(a') = w_+(x''_-)$. So there are two finite paths initialing at $w_+(*)$ and terminating at $w_+(x'_-a*)$ and $w_+(x''_-a*)$, respectively. Hence

$$\{w_+(x'_-a*), w_+(x''_-a*)\} \subseteq \mathcal{V}(X_0^+).$$

So there are two finite paths labeled $a * b = u$ in X_0^+ . This shows that u is not a strongly synchronizing block and we are done.

It is easy to see that $G_* = \{ *u : * \notin u \in W(X) \}$ is a weakly minimal generator for X .

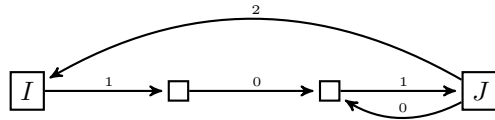


Fig. 2. The graph H for the cover of a synchronized system such that G_m is not a minimal generator for X_H

Note that if $m \in S(X)$ and $m \subseteq u$, then $u \in S(X)$. But this does not, in general $m \in S_t(X)$. This can be seen by the fact that in Figure 2, $2 \in S_t(X)$ but $012 \notin S_t(X)$.

Let G be a minimal generator for a shift space X . Let G_{ts} denote the set of all $v \in G$ such that for all $u \in G$, there are not non empty blocks a, b such that $vu = avb$ or $uv = avb$. All the elements of the set G_{ts} are synchronizing [9].

Let G be a minimal generator for a shift space X with $G = G_{ts}$. Then, G is called a *totally synchronizing generator*. Such an X is called *totally synchronizing generated system*.

These systems are precisely the tool that will enable us to show that for such shift spaces X , each $x \in X$ can be written uniquely as $x = \dots v_{-1}v_0v_1v_2 \dots$, where $\{\dots, v_{-1}, v_0, v_1, v_2, \dots\} \in G$. In fact these systems are precisely the tool that will enable us to create a bridge between dynamical systems and other mathematical branches. By creating such a connection, we will be able to introduce

the basic concepts linear independence and dependence from the branch of linear algebra to dynamic systems and enter the topic of applied mathematics.

4. Synchronized components In this section we introduce the notion of minimal synchronizing blocks and will exploit them to identify synchronized components.

Definition 4.1. *A block $m \in S(X)$ is minimal synchronizing block, whenever $w \not\subseteq m$, then w is not synchronizing. If a shift space X has finitely many minimal synchronizing blocks and $S(X) \neq \emptyset$, then we say that X is a FmSyn system; otherwise, it is called an ImSyn system.*

Example 4.2. (i) The block 1 is minimal synchronizing for any S -gap shift $X(S)$ and no other minimal synchronizing block exists which means that this system is an FmSyn even when it is not soptic. See [8] for criteria on S to have $X(S)$ non-soptic.

(ii) Let G be the graph as in Figure 3 and $X = X_G = R(X)$. Then all blocks in $A = \{2, 101, 10^3 1, 10^5 1, \dots\}$ are synchronizing blocks. However, blocks in

$$\{1, 0, 100, 1000, \dots\} \cup \{01, 001, 0001, \dots\}$$

are not. Therefore, no blocks in A has a synchronizing subblock and so X is an ImSyn.

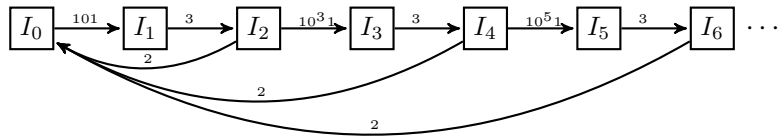


Fig. 3. Graph G for the cover of an ImSyn

The next proposition tells us that a soptic space may have infinitely many minimal synchronizing block.

Proposition 4.3. *A soptic space may have infinitely many minimal synchronizing block.*

Proof. Define sets of words $V = \{1^{2^n} : n \in \mathbb{N}\}$ and $W = \{1^{2^{n+1}} : n \in \mathbb{N}\}$. Also consider the shift space X formed as the limit of concatenations of blocks of the form $a0v_10v_20v_3 \dots 0v_n$ where v_i belong to V and n is any positive integer and $a0w_10w_20w_3 \dots 0w_m$ where w_i belong to W and m is any positive

integer (in particular, notice the special symbol a at the beginning of all the blocks). The block 0 is not synchronizing, because 0110 belongs in the language of X (0110 appears for example in the block $a0v0v$ where $v = 11$ belongs to V) and 010 belongs in the language of X (010 appears for example in the block $a0w0w$ where $w = 1$ belongs to W), but 010110 does not belong in the language of X , because the separator symbol “ a ” must appear between even and odd blocks of ones. “ a ” is some symbol which is different from 0 and 1 . \square

5. Computing synchronized entropy for a totally synchronizing generated systems. Let X be a shift space. Set $R(X) = \overline{\text{Per}X}$ and let $S(X)$ denote the set of synchronizing blocks for $R(X)$. For $s, t \in S(X)$ we write $s \sim t$ when there are blocks $u, v \in W(R(X))$ such that $sut, tvs \in W(R(X))$. Then, \sim is an equivalence relation in $S(X)$. Note that $s \sim t$ if and only if there is an $x \in R(X)$ such that $s, t \subseteq x$. Consider an element $\alpha \in S(X)/\sim$.

Let $x \in X$ and $p \leq s$ for integers p and s . Set the gap between two blocks $x_{[p,q]}$ and $x_{[s,t]}$ to be 0 when $s \leq q$ and $s - q$ otherwise. Denote this gap by $\text{gap}(x_{[p,q]}, x_{[s,t]})$.

Definition 5.1 ([7]). *Let $p < s$ and $q \leq t$ and let $u = x_{[p,q]}, v = x_{[s,t]} \in \alpha \in S(X)/\sim$ be two minimal synchronizing blocks. If the only minimal synchronizing blocks in $x_{[p,t]}$ are u and v , then call u and v the consecutive minimal pairs of α in x .*

Let $x \in X_{(\alpha,0)}$. By (3),

$$\{\text{gap}(u, v) : u, v \text{ are the consecutive minimal pairs of } \alpha \text{ in } x\}$$

is bounded and we will denote the maximum by $\max\text{gap}(x, \alpha)$.

Let $X_{(\alpha,0)}$ denote the set of elements $x \in R(X)$ as follows.

- (i) For all $i \in \mathbb{Z}$ there are $u_i, v_i \in \alpha$ such that $u_i \subseteq x_{(-\infty, i]}, v_i \subseteq x_{[i, +\infty)}$.
- (ii) There is $M > 0$ such that if u, v are the consecutive minimal pairs of α in x , then $\text{gap}(u, v) \leq M$.
- (iii) $A = \{w \subset x : w \text{ is a minimal synchronizing block} \} \cap \alpha$ is finite.

In particular, if $x \in R(X)$ is a periodic point with a subblock in α , then $x \in X_{(\alpha,0)}$.

Thomsen in [11] proves that $X_{(\alpha,0)}$ is the set of elements $x \in R(X)$ for which

$$(3) \quad \sup_{i \in \mathbb{Z}} \left\{ \inf \{ (j - i) \geq 0 : \exists w \in \alpha, w \subseteq x_{[i,j]} \} \right\}$$

is finite. Here, used has the convention that $\inf \emptyset = \infty$.

Let X be a shift space. The *entropy* of X is defined by

$$h(X) = \lim_{n \rightarrow \infty} \frac{1}{n} \log |W_n(X)|.$$

A shift space X is *almost sophic* if there are sophic shifts $X_n \subseteq X$ such that

$$\lim_{n \rightarrow \infty} h(X_n) = h(X).$$

For any synchronized system X , the *synchronized entropy* h_{syn} of X is defined by

$$(4) \quad h_{\text{syn}}(X) = \limsup_n \frac{1}{n} \log (\text{cardinal}\{a \in W_n(Y) : mam \in W(X)\}),$$

where $m \in W(X)$ is an arbitrary synchronizing block.

Lemma 5.2. *Let G be a minimal generator for the coded system X and $v_0 \in G_{ts}$. Then,*

$$h_{\text{syn}}(X) = \limsup_n \frac{1}{n} \log |\{(v_1, \dots, v_k) \in G^k : \sum_{i=1}^k |v_i| = n\}|.$$

Proof. Since $v_0 \in S_t(X)$ ([8]), so

$$h_{\text{syn}}(X) = \limsup_n \frac{1}{n} \log |\{u \in W_n(X) : v_0 u v_0 \in W(X)\}|.$$

There is exactly one path labeled v_0 in $\mathcal{H}_G = X_0^+$, so $v_0 u v_0 \in W(X)$ if and only if u is a finite concatenation of elements in G and so we are done. \square

Proposition 5.3. *Let G be a minimal generator generator for the coded system X and $v \in G_{ts}$. Then,*

$$h_{\text{syn}}(X) = \lim_{n \rightarrow \infty} \frac{1}{\text{ngcd}(X_{([v], 0)})} \log |\{(v_1, \dots, v_k) \in G^k : \sum_{i=1}^k |v_i| = \text{ngcd}(\mathcal{L}(\mathcal{H}_G))\}|.$$

Proof. Since $v \in S(X)$ ([8]), so X is synchronized system. Thus by [11, Lemma 3.5], $\overline{X_{([v], 0)}} = X$ and so by [11, Proposition 3.2],

$$(5) \quad h_{\text{syn}}(X) = \lim_{n \rightarrow \infty} \frac{1}{\text{nperiod}(X_{([v], 0)})} \log |\{u \in W_{\text{nperiod}(X_{([v], 0)})}(X) : v u v \in W(X)\}|.$$

But by Lemma 5.2,

$$\{u \in W_N(X) : uvv \in W(X)\} = \{(v_1, \dots, v_k) \in G^k : \sum_{i=1}^k |v_i| = N\}$$

where $N = n\text{period}(X_{([v], 0)})$ and we are done. \square

An implication of the above proposition is that if X is mixing synchronized, then by [11, Lemma 3.6], $\text{gcd}(X_{([v], 0)}) = 1$ and so

$$h_{\text{syn}}(X) = \lim_{n \rightarrow \infty} \frac{1}{n} \log |\{(v_1, \dots, v_k) \in G^k : \sum_{i=1}^k |v_i| = n\}|.$$

6. Computing derived shift space. Let $\partial(X)$ be as in (2) and denote the set of synchronizing blocks for $R(\partial^k(X))$ by $S(\partial^k(X))$. Define the *depth* of X to be $\text{Depth}(X) = \sup\{k \in \mathbb{N} : \partial^k(X) \neq \emptyset\}$. If $\alpha \in S(\partial^k(X))/\sim$, then $(\partial^k(X))_{(\alpha, 0)}$ will be denoted by $X_{(\alpha, k)}$. Recall that when X is a sophic shift with non-wandering part $R(X)$, we can consider the shift space

$$\partial X = \{x \in R(X) : x \text{ consists of no blocks that are synchronizing for } R(X)\}$$

which is called the derived shift space of X . Since ∂X is a shift space we can continue, and consider $\partial(\partial X) = \partial^2 X$, $\partial(\partial^2 X) = \partial^3 X$, etc. We define the *depth* of X to be

$$\text{Depth}(X) = \sup\{n \in \mathbb{N} : \partial^n X \neq \emptyset\}.$$

The irreducible components at level 0 of $\partial^k X$ will be called the irreducible components of X at level k . They will be denoted by $X_{(\alpha, k)}$ [10].

Call an *internal subblock* of $u = a_1 a_2 \dots a_k$ to be a subblock of $a_2 \dots a_{k-1}$ which we denote it by u^0 .

Proposition 6.1. *Let X be a coded system generated by G . Then,*

$$\partial X = \{\cup_i u_i : u_i \subseteq v_{i_1} \dots v_{i_n} \text{ s.t. } v_{i_j} \in G, u_i = (u_{i+1})^0 \text{ and } u_i \notin S(X)\}.$$

Proof. Set $x := \cup_i u_i$ where $u_i \in W(X)$, $u_i = (u_{i+1})^0$ and $u_i \notin S(X)$. If there is a $m \in S(X)$ such that $m \subseteq x$, then $m \subseteq u_i$ for some $i \in \mathbb{N}$. This is a contradiction and so $x \in \partial X$.

Conversely, let $x \in \partial X$. Then, for each $i \in \mathbb{N}$, $x_{[-i, i]} \in W(X)$ is a block with no synchronizing subblock and a subblock of $v_{i_1} \dots v_{i_n}$ for some $v_{i_j} \in G$. Set $u_i := x_{[-i, i]}$ and then the conclusion is immediate. \square

A *minimal synchronizing* block is a block whose proper subblocks are not synchronizing.

Corollary 6.2. *Assume that all elements of the generator G of a coded system X are minimal synchronizing block. Then,*

$$\partial X = \{\cup_n u_n : u_n \not\subseteq v \text{ for some } v \in G \text{ and } u_n = (u_{n+1})^0\}.$$

Example 6.3. Let X be a shift space over \mathcal{A} generated by $G := \{u_i := ab^i c^i a : i \in \mathbb{N}\}$, where $a \in \mathcal{A}$, $\{b, c\} \subseteq W(X)$ and $a \notin bc$. Then,

(i) $G = G_{ts}$.

(ii) $W(X) - S(X) = \{b^i c^j : i, j \geq 0\} \cup \{a\}$ and so $\partial X = \{b^\infty, c^\infty, b^\infty c^\infty\}$.

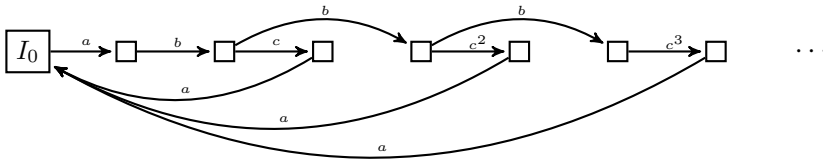


Fig. 4. The graph $\mathcal{G}_{u_i \hookrightarrow a_i}$; merged graph \mathcal{H}_G from $\mathcal{G}_{u_i \hookrightarrow a_i}$ have two irreducible components $\{b^\infty\}$ and $\{c^\infty\}$ at level 0 for $\partial(\langle G \rangle)$

Example 6.3 gives a cover of a strongly synchronizing of depth 2, that contains one irreducible component X at level 0 and two irreducible components $\{b^\infty\}$ and $\{c^\infty\}$ at level 1 (Figure 4). One can easily do this for infinitely many irreducible components. In fact let $P = \cup P_i$ be the set of all prime numbers such that $|P_i| = \infty$ and $P_i \cap P_j = \emptyset$ for all $i, j \in \mathbb{N}$. Set $G_i := \{2(10^{2^i-1}1)^n 2 : n \in P_i\}$, where $i \in \mathbb{N}$ and Suppose that X be a shift space generated by $G := \cup_i G_i$. Then, it is not hard to see that $G = G_{ts}$ and $\partial X = \{(10^{2^i-1}1)^\infty : i \geq 1\} \cup \{0^\infty\}$.

Corollary 6.4. *Suppose that X is a shift space with a minimal generator G and $v \in G$. Then, $|V_v := \{I \in \mathcal{V}(\mathcal{H}_G) : t(\pi_v) = I\}| < \infty$.*

If $w_+(I_0) = w_+(I)$ for all $I \in V_v$, then $v \in G_{ts}$ and so is a strongly synchronizing block.

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